

DRAGANA CRLJENICA

UI/UX DESIGNER

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SUMMARY

UI/UX and Product Designer with hands-on experience in mobile app design, branding, and data-heavy web interfaces. Currently completing a Bachelor's in UI/UX Design at the Academy of Applied Studies Polytechnic. Proficient in Figma and Adobe Creative Suite, with a strong foundation in end-to-end design from research and wireframing to high-fidelity prototypes.

SKILLS

- **Design & Prototyping** - Figma, wireframing, prototyping, component libraries, design systems
- **Research & Testing** - user interviews, usability testing, user flows, information architecture
- **Visual Design** - Adobe Photoshop, Adobe Illustrator
- **Video, Motion and 3D** - Adobe Premiere Pro, Autodesk Maya
- **Frontend** - HTML, CSS

WORK EXPERIENCE

Freelance Project - Investment Fund Web App Redesign Jun 2025 - Sep 2025

- Led end-to-end UI/UX redesign, modernizing the interface for improved user engagement.
- Designed dashboards and data visualizations to simplify complex financial data for non-expert users.
- Delivered Figma prototype and component-based design system for developer handoff.

Product Design Internship - Mozart, Belgrade Jun 2025

- Contributed to UI/UX design for core mobile and web products used by a large active user base.
- Produced wireframes, user flows, and high-fidelity mockups, iterating based on usability feedback.

PROJECTS

Lume - Cross-Timezone Meeting Scheduling App | Academic Project Dec 2025 - Feb 2026

- Designed a mobile app automating meeting scheduling across time zones via calendar sync.
- Conducted full UX process: user research, competitive analysis, wireframing, and usability testing.
- Delivered iterated high-fidelity Figma prototype based on testing feedback.

EDUCATION

Bachelor's in UI/UX Design (Final Year) - Academy of Applied Studies Polytechnic Oct 2023 - Present

Multimedia Technician - Nikola Tesla Technical High School Sep 2018 - Jun 2022